

YANN BONNIN

MULTIDISCIPLINARY ARTIST IN MOVING IMAGES

TEACHER AND TRAINER | 35 YEARS OF EXPERIENCE

A professional activity that combines writing, graphic design, photography, moving images (video + animation), web, interactive media and music. I enjoy moving between production, teaching and consulting (development, pre-production, workshops and conferences on 2D, 3D and stop-motion animation). Various fields: cinema and documentary fiction, series, communication, visual scenography, event recording.



www.yann-bonnin.net

(access to my CVs and portfolio in English/French)



Shooting of No-Go Zone
Selected and awarded in several festivals
Broadcasting of "Court-circuits" and 1000 Jours on Arte.tv

UE - Bruxelles - Belgique
contact: +32 455 10 16 55

studiolab@yann-bonnin.net

A career in the animated picture started in 1988. From traditional and analogue techniques to digital. From theory to practice I have acquired a level of expertise that enables me to teach and advise. My favourite fields are 2D animation (tradigital + cut-out), stop-motion (cut-out paper, volume, pixilation), and I like 3D when it's off the beaten track.

Main positions: director or first assistant director. Animation positions that often combine many roles in the production chain: storyboard, animatic, sets, character design, rigging, layout, animation, compositing, editing, post-production. I have also worked as animation director or animation supervisor on national and international co-productions. In total, I have worked on 17 series, 11 short films, one feature film, and around a hundred commissioned films and multimedia projects.

DIRECTOR | FIRST ASSISTANT | SUPERVISOR | 2D GENERALIST | STOP-MOTION

2024-25 | EXPERT -TEACHER | DESIGNER & DIRECTOR (IYMF - International Yehudi Menuhin Foundation)

Green Tales Project = European educational programme (Erasmus programme and Mus-e network).

Aims: to raise children's awareness of climate change and the use of digital technology.

Four countries and four schools to learn how to create audiovisual works to express their feelings using a simplified and accessible stop-motion animation system (paper-cut, volume, pixilation).

Several roles in this project: co-designer of the project, then animation director, trainer, animator, and overall supervisor for the technical and artistic aspects right through to final delivery.

2023 | FILMMAKER-AUTHOR (YB studiolab)

'Lilly' (feature film, stop-motion) script writing, puppet making, animation tests...

2022 | DIR. STUDIO / TECH / ANIM (NeXtFrames)

Creation of the studio in La Hulpe, technical set-up, team recruitment: prod, admin, IT, 2D & 3D artists, storyboard...

'Rufus' (3D feature film): development, pre-production, team recruitment (storyboard, modelling, rig, layout, anim...) + creation of graphic bibles (PDF)

'Billy the Hamster Cowboy' (2D cut-out series, season 1)
Anim supervisor (+ lead anim interim) + technical director

2021 | CG SUPERVISOR 2D (Digital Graphics)

'Billy the Hamster Cowboy': 2D cut-out (TB Harmony), preprod, compositing, fx, animation...

'Momolu & Friends': 2D cut-out (Adobe Animate)
lead rig + BG, lead layout, training anim and layout teams, co-director on 17 episodes, daily exchanges with Finland and Canada (Vancouver (+9h)).

2020 | CO-DIRECTOR-MOTION DESIGNER (Kaos films)

'Bénélux'-promotion vélo (teaser 2D cut-out, Animate)

2019 | CO-DIRECTOR | POST-PROD (Zorobabel)

'The Watcher' (pixilation short movie): animatic, compositing, editing, color grading, post-prod (DCP)

2018 | TECH. DIR. | LEAD LAYOUT | COMPO (Zorobabel)

'Le Marronnier' (feature movie, hybrid: rotoscoping + mix 2D cut-out and tradi): creation of the teaser (*suite Adobe*)

2018 • DIRECTOR-MOTION DESIGNER (YB studiolab)

'JMD ventilation' (corporate, anim 2D) (*suite Adobe*)

2017 | CO-DIRECTOR | COMPOSITING (Zorobabel)

'KL' (pixilation short movie): filming in Auschwitz, festival selections + awards (*suite Adobe*)

2017 | ANIMATION | COMPOSITING (YB-Studiolab)

'The Fruits of the World' by Dominique Corbiau
Animated scenography (30 mins): 17 clips (*suite Adobe*)

2016 | **DIRECTION & PROD ASSISTANT** (Dreamwall)
'Little Furry' (serie s1-78 x 7', 2D cut-out TB Harmony)
ANIMATION DU GÉNÉRIQUE + RENFORT VFX (After Effects)

2016 | **CO-DIRECTOR-SCENARIST** (Zorobabel)
'Inhibitum' and 'Scraps' (stop-motion short movies):
scenario, development, animation technical director...

2016 | **ASSISTANT-DIR | ANIMATOR** (Zorobabel)
'No-Go Zone' (stop-motion short, 8 awards, 70 selections):
making puppets, sets, props, animation, compositing,
post-production DCP (Adobe CC)

2015 | **ANIMATOR (MADE IN 3D)**
'Exhibition Folon Foundation' (teaser, 2D tradi, rotoscapy)

2015 | **LAYOUT, RIGG, ANIM 2D CUT-OUT** (METACOM)
'Lampiris' (ad), direction Phil Carron (Adobe CC)

2014 | **MOTION DESIGNER (DIK DAK)**
'Shotgun Orange' (B to C demo) (Adobe CC)

2013-14 | **LEAD ANIMATOR** (Emakina-CANOPé)
'The fundamentals' (serie 2D cut-out, s1) (Adobe CC)

2013 | **DIRECTOR & LEAD ANIM** (Magicworld)
'Abracadabra' (pilote serie 2D cut-out) (Adobe CC)

2013 | **DIRECTOR, MOTION DESIGNER** (Arizona films)
'Fostplus-Selective sorting' (serie FR/NL, motion design)

2013 | **ASSISTANT-DIRECTOR** (Genao Productions)
'Scary Larry' (serie s1 52 x 13' | 2D cut-out TB Harmony)

2013 | **DIRECTOR | ANIMATOR (ZOROBABEL)**
'When I was young, I thought that...'
(web serie: tradi, 2D cut-out, stop-motion) (Adobe CC)

2012 | **MOTION DESIGNER** (Arizona Films)
'Fostplus-Round Table' (corporate, 2D) (Adobe CC)

2012 | **ANIMATOR STOP-MOTION** (Emakina)
'DG Market UE' (corporate, stop-motion)

2012 | **DIRECTOR-MOTION DESIGNER** (Arizona films)
'esa-Galaxia' (corporate, animated picture, video)

2012 | **DIRECTOR ASSISTANT** (Novanima Prod)
'Benjamin Rabier' (documentary) work on the archives...

2011 | **MOTION DESIGNER** (Arizona Films)
'Immoweb' (ad) (Adobe CC)

2010 | **MOTION-DESIGNER** (Bapu Communication)
'Batibouw' 2011 (corporate, 2D) (Adobe CC)

2009 | **MOTION DESIGN** (Audiofile)
'iRobot' (ad) (Adobe CC)

2009 | **ANIMATOR** (Keyline Films)
'Keyline web intro' films (anim web, 2D tradi)

2009 | **ANIMATOR** (YB Studiolab)
'Promocenter' (web anim, 2D)

2008 | **DIRECTOR** (Goyaves productions)
'Gaggemini 2008' (corporate, 2D), storyboard, design, layout,
lead anim, compositing, editing, post-prod (Adobe CC)

2008 | **MOTION DESIGNER (SOVIFO)**
'RTBF-Francofolies of Spa' (teaser) (Adobe CC)

2008 | **FIRST ASSISTANT-DIRECTOR** (Moonscoop)
'Tootuf' (serie 2D tradi, s. 2 & 3 - Partner studio: China)

2008 | **MOTION DESIGNER (SOVIFO)**
"RTBF-Francofolies de Spa" (teaser) (suite Adobe)



2005 | CO-DIRECTOR (aaa productions)

'Is man good?' based on the comic book by Mœbius (short movie, animated picture), co-direction

2005 | ANIMATIC | MOTION DESIGNER (Sparx FX)

'arte' (trailer jingle pilot): animatic (Adobe suite)

2005 | STORYBOARD, ANIMATIC (Zorobabel)

'Déjà Vu' (short movie, stop-motion)

2005 • DIRECTOR (HOOOX)

'Top of the Fizz' (pilote TV magazine, 3D & live)

'Délichocs' (Delâcre) (short movie, B to B, 3D) (Adobe CC)

2004 | DIRECTOR-ANIMATOR (Kaos Films)

'Robotix' (Le Pass-Mons) (teaser) (*suite Adobe*)

2003 | LAYOUT-DÉCOR (La Parisienne d'Animation)

'Y a pas de mal !' (serie 2D cut-out, season 1) (*suite Adobe*)

2002 | FIRST ASSISTANT-DIRECTOR (aaa productions)

'Les Conseils du Prof. Chimico' (corporate, 2D cut-out): storyboard, animatic, layout, anim, editing (*suite Adobe*)

'The Shadoks and Regional languages' (serious-game)

2002 | DIRECTOR-ANIMATOR (Medialect)

'L'Oréal' (serious-games) (*suite Adobe*)

2001 | FIRST ASSISTANT-DIRECTOR (Protécra - TF1)

'Bob & Scott' (serie 3D season 7): animatics (Adobe CC)

2001 | FIRST ASSISTANT-DIRECTOR (aaa productions)

'Kardegic' (corporate, 2D cut-out): board, layout, anim

'Fortis Assurances' (ad 2D tradi): assistant + set designer

"Post@xess" (corporate)

2000 | ASSISTANT-DIRECTOR (Marathon)

'Martin Mystery' (pilote serie 2D s1): animatic (Adobe CC)

1999 | LEAD BACKGROUND COLORS (aaa productions)

'The Shadoks and the Big Blank' (serie 2D tradi season 4),

- backgrounds & MDS colour for compositing (PEGS),
- sound & music editing of the last thirteen episodes with Robert Cohen-Solal (INA-GRM),
- supervision color grading and broadcast TV mastering

1998 | CO-DIRECTOR | ANIMATOR (INA-IMAGINA)

'Plan INA 2000' (animated picture): 10 clips presenting the French National Institute of Audiovisual's services.

1998 | CONCEPTEUR-DIRECTOR (INA / Nathan)

'EuroDelphes' (first educational web service), UI/UX design

1998 | CG-ANIMATOR (INA)

'Assurances Reflex' (ad, 2D cut-out, Toonbox)

1997 | DIR. TECH. | CG ANIMATOR (aaa productions)

'Les Shadoks and the Big Blank' (serie 2D tradi, pilote)

1995 | CG-ANIMATOR (INA)

'SONAR Reinsurance' (corporate, 2D tradi, Toonbox)

1995 | CG-ANIMATOR (Antefilms)

'Waiting for Christmas' (serie 2D season 1, Toonbox)

1995 | CG-ANIMATOR (aaa productions)

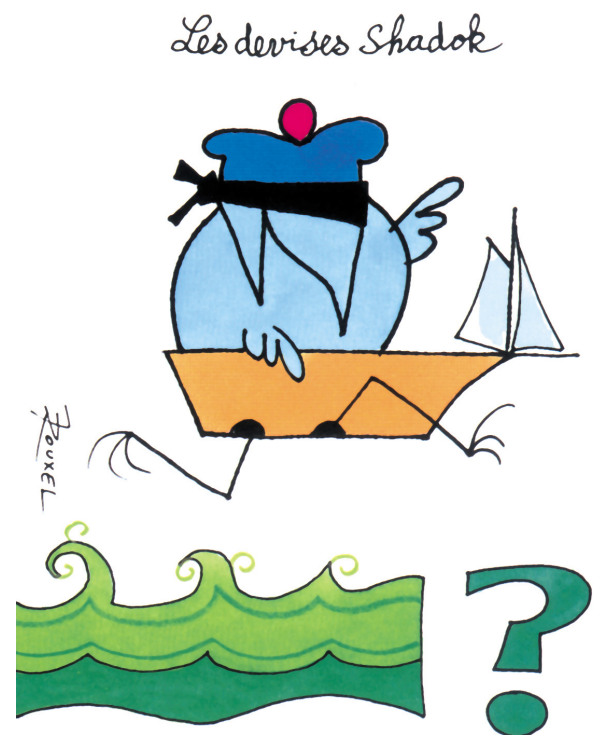
"Crackers Belin" (*ads, 2D, Toonbox*)

1993-94 | CG-ANIMATOR (INA / FR3)

'Bravo la Famille' (serie 2D, season 1, Toonbox)

1988 | CG-ANIMATOR | COLORIST (Label 35)

'Sharky & George' (serie 2D tradi, season 1, Label 35)



QUAND ON NE SAIT PAS OÙ L'ON VA,
IL FAUT Y ALLER !!...
... ET LE PLUS VITE POSSIBLE.

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A professional activity that combines writing, graphic design, photography, moving images (video + animation), web, interactive media and music. I enjoy moving between production, teaching and consulting (development, pre-production, workshops and conferences on 2D, 3D and stop-motion animation). Various fields: cinema and documentary fiction, series, communication, visual scenography, event recording.



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During my training at ESRA in 1996 as a Multimedia Designer-Director, I learned documentary editing. This foray into the field of filmmaking was a revelation. From then on, I devoted myself to it whenever an interesting opportunity and fascinating subjects presented themselves.

Although I am convinced of the importance of editorial and journalistic rigour in documentary filmmaking, I love this new form of docu-fiction. When there are no archive images or the time machine is broken. Animation can help to bring reality and its images to life, to illustrate the narrative.

And because I am also a musician, I specialise in editing events related to music.

CHIEF EDITOR | ANIMATIC | CAPTATION | COLOR GRADING | POST-PRODUCTION

EVENTS AND MUSICAL CLIP

2025 | "ENCOUNTERING MY CATASTROPHE"

A performance by Citlalli Ramirez Mauroy

Captation, editing, color grading, post-production (60')

2022 | TRIO DARDENNE | TCHA LIMBERGER

Djangofolies au Théâtre Molière (90')

Captation, editing, color grading, post-production

2020 | TORONTOI EMLEK (Muziekpublique) (5')

Captation, composing, editing, color grading, post-prod

2019 | AL DI LA DI NOI - ANNUAL GALA

(International Yehudi Menuhin Foundation)

Captation, editing, color grading, post-production (90')

2017 > 2019 | FESTIVAL PIETRASANTA IN CONCERTO

Captation, editing, color grading, post-prod. (30 x 90 mn)

2018 > 2019 | LE PRINTEMPS DU VIOLON

Captation, editing, color grading, post-prod. (2 x 90')

2018 | FESTIVAL ODESSA

Editing, color grading, post-production (90')

2016 | 'LIKE A DREAM IN YOUR HEAD' de Steban (clip)

Motion design, editing, color grading, post-prod. (4')

2004 | "THE PROG 1" (Spirit of 66 + Yakoutaké)

Captation, editing, color grading, post-production (90')

FICTION

2025 | 'GREEN TALES'

(IYMF - International Yehudi Menuhin Foundation)

short movie animation (9'20")

Editing, colour grading (Adobe suite)

2019 | 'THE WATCHER' (Zorobabel)

short movie (pixilation - 9')

Editing, color grading (Adobe CC), DCP

2016 | 'NO-GO ZONE' (Zorobabel)

short, stop-motion, 8 awards, 70 selections): composing, subtitles & DCP

2016 | 'AFFAIRE KARL WALDMAN' by Jerome Peters (13')

Editing, color grading, post-production (suite Adobe)

DOCUMENTARY

2025 | **'BRENDA & BRANDON'** by Thierry Errambault
editing and post-production en cours... (52')

2014 | **'NATIVITAS'** (Zin TV)
co-direction, captation, interview... (80')

2010 | **'CUREGHEM'** by David Matarasso (Kino B)
Color grading, report audio (8')

2005 | **'MONGOLS HEARD'** (freelance)
Scientific documentary by H el ene Sal un de Kertanguy
Motion design, editing, color grading, post-production



1998 | **' ECO-LOGIS'** de Thierry Dejean
Editing, animated titles & credits, post-production (26')

1996 | **'THE ALGERIAN RIFT'** de Karim Ait-Adjedjou
Editing, post-production (52')

1996 | **'BELLEVILLE, A DIFFERENT PERSPECTIVE'** (ESRA)
Final dissertation (8')

CORPORATE

2011 | **'ESA REDU GALAXIA'** (Arizona films)
Motion design, editing, color grading, post-prod. (4')

2010 | **'ACE'** (freelance B to B)
Motion design, editing, color grading, post-prod. (4')

2008 | **EDITING | POST-PROD (SOVIFO)**
'LSE Atomium anniversary + Events' (B to B) (10')
Motion design, editing, color grading, post-production
Teaser promotionnel pour salon

2005 | **EDITING | POST-PROD**
'Louise Gallery' (corporate B to B) (8') + authoring DVD

2002 | **'REVISTA EUROPA'** (French Connection)
magazine TV - Editing AVID, post-production (9')

1998 | **'INA 2000'** (INA)
10 corporate films: co-direction, animation, editing (60')

ANIMATIC

2018 | **'LA VIGIE'** (Zorobabel)
short film (*pixilation - 9' - Suite Adobe*)

2013 | **'SCARY LARRY'** (Genao Productions)
s erie 52 x 13' s.1 (2D cut-out TB Harmony)

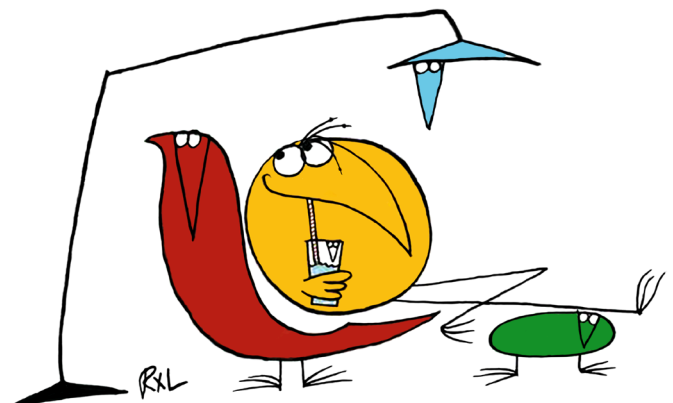
2012 | **'FOSTPLUS-ROUND TABLE'** (Arizona Films)
corporate, 2D cut-out (2' 40")

2005 | **'D J  VU'** (Zorobabel)
short film, *stop-motion* (18' 15")

2005 | **'JINGLE ARTE'** (Sparx FX)
pilote teaser (suite Adobe) (1')

2001 | **'BOB & SCOTT'** (Prot cr a-TF1)
serie 3D season 7 (*suite Adobe*)

2000 | **'MARTIN MYSTERY'** (Marathon)
pilote serie 2D season1 (*suite Adobe*)



CE QU'ON A FAIT NE S'EFFACE JAMAIS
CE QU'ON NE FAIT PAS NON PLUS.

(What we have done can never be erased,
nor can what we have not done.)

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A professional activity that combines writing, graphic design, photography, moving images (video + animation), web, interactive media and music. I enjoy moving between production, teaching and consulting (development, pre-production, workshops and conferences on 2D, 3D and stop-motion animation). Various fields: cinema and documentary fiction, series, communication, visual scenography, event recording.



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As soon as I arrived in Paris, computer graphics became my compass for professional guidance. As animation was still in its infancy, I turned my attention to the publishing and digital printing sector. I was able to put into practice my knowledge of photography, drawing, colouring, composition and layout, acquired in the underground art scene and then at art school.

In the 1980s, I helped create several fanzines, posters for events and flyers, mostly for music groups, but also for theatre, circus and independent radio programmes.

First through temp work, and then through small agencies set up by colleagues, within a few years I was working for communications departments, design offices, and publishing houses such as Nathan, Gallimard, etc.

This expertise proved very useful later on in the audiovisual and teaching sectors, where I used it to design production files, graphic bibles, handbooks, toolkits, etc.

PUBLISHING & PUBLICATION | GRAPHIC DESIGN | LAYOUT | WRITING | WEB

PUBLICATIONS

2026 | Jacques Rouxel, from the Shadoks to the aaa!

by Yann Bonnin

Biopic about Jacques Rouxel, ORTF and the aaa studio
Writing, layout, illustrations, photos...

Proofreading and modifications in progress...

2026 | Born under the sign of Shadok! by Yann Bonnin

Biopic on the emergence of digital technology in
drawing, animation, printing and audiovisual sectors:

CG animation - DTP - CAD - CAD

Writing, layout, illustrations, photographs, etc.

Revision and modifications planned for 2026...

2025 | Alexandre Noyer alias "The pinned"

Website, communication, articles (Wordpress)

2017 | Djihad Blues (BD - 5c)

by Arantxa Alvarez-Perez (pseudo) and Johan Englebert

Screenplay, dialogue, colour grading, layout

2003>2007 | Graphic documents (various productions)

During this period, regardless of my position, I designed or supervised the execution of production files, graphic bibles, course materials (syllabi), etc.

2001 | aaa - BD "La Course à la Lune" by Jacques Rouxel
Digitisation and colourisation of the original comics pages

2001 | aaa - BD "Le Désordinateur" de Jacques Rouxel
Digitisation and colourisation of the original comics pages

2001 | aaa - TOTAL - Les Shadoks and l'Euro
Design and drawings by Jacques Rouxel
Digitisation and colourisation of the original comics pages

1999 > 2003 | aaa - Merchandising Les Shadoks™
Supervision and design of derivative products for the
Les Shadoks™ brand, based on Jacques Rouxel's original
drawings: catalogue, games, objects, figurines, fashion, etc.

1998 | CONCEPTEUR-DIRECTOR (INA / Nathan)
'EuroDelphes' (web plateforme), design UX/UI

1997 | INA - Toonbox documentation versions 3 to 5
Design of technical documentation for Toonbox
animation software: writing, layout, illustrations, tutorials,
beta testing, etc.

1990 > 1993 - Work in agencies and design offices
Temporary assignments. Design and production of
communication materials, posters, leaflets, brochures,
catalogues, brochures, technical documentation, etc.



DIPLOMAS AND TRAINING

- 2023 | Blender (v3 updating knowledges)
- 2023 | ToonBoom Harmony (rigging)
- 2023 | Grease Pencil, Unreal + EPOS
- 2022 | ToonBoom Harmony (compositing)
- 2021 | ToonBoom Storyboard Pro
- 2020 | Blender, Maya, Unity, Sketchup...
- 2017 | ToonBoom Harmony (anim 2d cut-out)

2016 | **Equivalent Master's level in Digital Arts and Animated Film**
 Recognition of Useful Experience and Notoriety issued by the French Community of Belgium. Certificates issued by the Belgian Ministry of Higher Education.

2009 | **Free web training**: Wordpress, HTML, CSS...

2003 | **Line Production**
 (multimedia | events | cinema & TV | animation | vfx)
 AFDAS - Cifap (Montreuil 93)

1996 | **Multimedia Designer-Director**
 (ESRA Paris / level 3, equivalent BTS)

1992 | **CG Animator 2D** software ToonBox
 (INA Bry-sur-Marne)

1990 | **CG Layout** (Illustrator, Photoshop, XPress)
 Infoconseil Paris XXème

1988 | **CG Animator** software LABEL 35 (Créteil)

1984 | **School of Fine Arts, Visual Arts** (Tours)

1983 | **Secondary School Economics and Social Sciences**
 option: management-accounting-IT (Tours)

1982 | **Secondary School Economics and Social Sciences**
 option: musicology (Tours)

LANGUAGES

French (mother tongue), English (B2), Spanish (B1),
 Brazilian Portuguese (A2), Dutch (A0)

POINTS OF INTEREST

Music from the age of 12 (guitars, bass, double bass) performing with groups and orchestras

Volleyball since secondary school (coach for 5 years)

Reading: novels, fiction, life stories, comics, poetry, newspapers and magazines...

Écrire: nouvelles, romans, biopics, scénarios (*films, BD*)

Lectures: sociology, neuroscience, history, historiography, linguistics, semantics,

Escapes: preferably on foot, by bicycle, train, boat, and if absolutely necessary: car and aeroplane.

TECHNICAL AND SOFTWARE EXPERTISE

Environment: Mac Os X, Windows, (Linux)

Anim 2d cut-out: ToonBoom Harmony, Animate, After Effects + Duik, Moho under study...

Stop-Motion: Dragonframe, making puppets, armatures and all kinds of scenic stuff and gizmos...

Storyboard & Animatic: TB Storyboard Pro, Animate...

Layout & Previz: TB Harmony, After Effects, Animate, under study : Blender (Grease Pencil), Unreal (Odyssey)

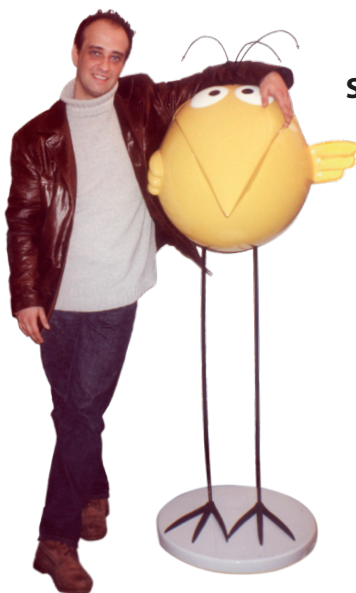
Compo & Editing: Adobe After Effects, Premiere Pro, Da Vinci Resolve...

Production follow-up: Acrobat Pro, Word, Excel, Teams, Zoom, (or other), Shotgrid, Kitsu and Ramses (demos)...

Graphic design, layout: Adobe InDesign, Illustrator, Photoshop... (books, comics, tutorials, production files, graphic bibles, catalogues, etc.)

I follow the development of new tools with interest. I have no difficulty in obtaining training (tutorials, training courses).





STUDIOS & PRODUCTIONS REFERENCES

aaa studios (Shadoks): technical supervision, co-direction, storyboards, animatics, layout, traditional and 2d cut-out animation, compositing, editing, catalogue and design of merchandising (between 1995 and 2003)

Arizona films: direction, motion design, editing, compositing (2010-16)

Digital Graphics: CG superviseur, Lead rigg (Animate), episode director (2020-21)

Dreamwall (Dupuis): production manager, compositing FX (2016-17)

Emakina: direction, motion design, anim 2d cut-out & stop-motion (2010-14)

Genao Prod.: assistant-director, animatics, storyboard follow up (2011-12)

INA: CG-animator, editing, color grading, directing, training (1992-2000)

Moonscoop (France Animation): assistant-director, storyboard follow up (2008)

NeXtFrames: Studio manager during the first six months of its creation (production management, organisation, logistics, team recruitment: administration, production, 3D, 2D, IT. After the launch of two productions (series + feature film): technical director, 2D/3D animation supervisor, 2D animation lead.

Zorobabel: direction, technical director, storyboard, animatic, compositing, making sets and stop-motion puppets, animation (2004-18)



BEST ART & EXPERIMENTAL
SHORT FILM
2018



JURY AWARD
Ciné court
animé
ROANNE



HUMAN/NATURE
SPECIAL AWARD
Skepto
INTERNATIONAL
FILM FESTIVAL
2018



Sélection officielle
ANNECY 2017



27 FCM-PNR
FESTIVAL DE CINE DE MADRID
Sección Shorts & Shots



Official Selection
ANIMAGE
INTERNATIONAL ANIMATION FESTIVAL OF PERSEPOLIS
2018



OFFICIAL
SELECTION
ANIMA
BRUSSELS
2017



OFF18
OFFICIAL SELECTION



2018
Official Selection
FESTIVAL INTERNACIONAL
STOP
MOTION



Official Selection
MADRID
International
Film Festival
2019

BROADCASTS, FESTIVALS, AWARDS AND PRIZES

> Arte, Canal+, Cartoon Network, France TV, M6, Netflix, RTBF, TF1, VRT, Youtube...

> Annecy, Anima, Zinebi, Stop Trik... (selections, awards and special mentions).

REFERENCES TEACHING

Academy of Visual Arts (Molenbeek-Saint-Jean)

Ateliers de Sèvres (Paris)

Cifap (Montreuil 93/Marseille)

CTA-Institut Marie-Thérèse (Liège)

ESRA (Paris/Brussels)

Gobelins, l'école de l'image (Paris)

INA-French National Audiovisual Institute (Bry / Marne)

LTAM - Technical College of Arts and Crafts (Luxembourg)

Paris-Ateliers (Paris)

Technifutur (PIL-Liège)

Zorobabel (Brussels)

LE PROFESSEUR SHADOKO



TECHNIFUTUR
CENTRE DE COMPETENCES



INSTITUT
MARIE-THERESE



ZOROBABEL



Lycée technique
des Arts
et Métiers



BRUXELLES
ESRA
École Supérieure de Réalisation Audiovisuelle
PARIS - BRUXELLES



ATELIER
DE
SEVRES
PARIS



GOBELINS
L'ÉCOLE DE L'IMAGE



CIFAP
PARIS - MARSEILLE



ina

Freelance

Invoicing via SMart Productions Associées

YB Studiolab - activity 26624 - VAT N° BE0896755397

Possibility of fixed-term (Amplo), or permanent contracts.

To be considered...

• Eligibility screen.brussels

• ACTIVA advantages for employers in Brussels-Capital Region
<https://www.actiris.brussels/fr/citoyens/activa-brussels/>